

20. Logic constraints, integer variables

- If-then constraints
- Generalized assignment problems
- Logic constraints
- Modeling a restricted set of values
- Sudoku!

If-then constraints

A single simple trick (with suitable adjustments) can help us model a great variety of if-then constraints

The trick

- We'd like to model the constraint: if $z = 0$ then $a^T x \leq b$.
- Let M be an upper bound for $a^T x - b$.
- Write: $a^T x - b \leq Mz$
- If $z = 0$, then $a^T x - b \leq 0$ as required.
Otherwise, we get $a^T x - b \leq M$, which is always true.

If-then constraints

Slight change: if $z = 1$ then $a^T x \leq b$

- Again, let M be an upper bound for $a^T x - b$
- Write: $a^T x - b \leq M(1 - z)$

Reversed inequality: if $z = 0$ then $a^T x \geq b$

- Write constraint as $-a^T x + b \leq 0$
- Let m be an upper bound on $-a^T x + b$
- Write: $-a^T x + b \leq mz$. Same as: $a^T x - b \geq -mz$
- Note: $-m$ is a *lower* bound on $a^T x - b$.

If-then constraints

The converse: if $a^T x \leq b$ then $z = 1$

- Equivalent to: if $z = 0$ then $a^T x > b$ (contrapositive).
- The strict inequality is not really enforceable. Instead, write: if $z = 0$ then $a^T x \geq b + \varepsilon$ where ε is small.
- Let m be a lower bound for $a^T x - b$ and we obtain the equivalent constraint: $a^T x - b \geq mz + \varepsilon(1 - z)$
- If $z = 0$, we get $a^T x \geq b + \varepsilon$, as required. Otherwise, we get: $a^T x - b \geq m$, which is always true.
- **Note:** If a , x , b are integer-valued, we may set $\varepsilon = 1$.

If-then constraints (summary)

Logic statement	Constraint
if $z = 0$ then $a^T x \leq b$	$a^T x - b \leq Mz$
if $z = 0$ then $a^T x \geq b$	$a^T x - b \geq mz$
if $z = 1$ then $a^T x \leq b$	$a^T x - b \leq M(1 - z)$
if $z = 1$ then $a^T x \geq b$	$a^T x - b \geq m(1 - z)$
if $a^T x \leq b$ then $z = 1$	$a^T x - b \geq mz + \varepsilon(1 - z)$
if $a^T x \geq b$ then $z = 1$	$a^T x - b \leq Mz - \varepsilon(1 - z)$
if $a^T x \leq b$ then $z = 0$	$a^T x - b \geq m(1 - z) + \varepsilon z$
if $a^T x \geq b$ then $z = 0$	$a^T x - b \leq M(1 - z) - \varepsilon z$

Where M and m are upper and lower bounds on $a^T x - b$.

Return to fixed costs and lower bounds

- Modeling a fixed cost: if $x > 0$ then $z = 1$.
 - ▶ Use the contrapositive: if $z = 0$ then $x \leq 0$.
 - ▶ Apply the 1st rule on Slide 20-5.

- Modeling a lower bound: either $x = 0$ or $x \geq m$.
 - ▶ Equivalent to: if $x > 0$ then $x \geq m$.
 - ▶ Equivalent to the following two logical constraints:
if $x > 0$ then $z = 1$, and if $z = 1$ then $x \geq m$.
 - ▶ The first one is a fixed cost (see above)
 - ▶ The second one is the 4th rule on Slide 20-5.

Logic in JuMP

Suppose we want to model “If $z = 1$ then $a^T x \leq b$ ”.

- Standard approach:

```
@constraint(m, a'*x-b <= M*(1-z))
```

- Alternative syntax:

```
@constraint(m, z --> { a'*x <= b })
```

This is relatively new syntax in JuMP...

- Does not work for vectors. You can't write:

```
@constraint(m, z --> { A*x <= b } )
```

- Must have a single variable on the left and a scalar expression on the right. Cannot write for example:

```
@constraint(m, {x+y <= 1} --> {w+2z >= 6})
```

Generalized assignment problems (GAP)

- Set of machines: $\mathcal{M} = \{1, 2, \dots, m\}$ that can perform jobs. (think of these as the facilities in the facility problem)
- Machine i has a fixed cost of h_i if we use it at all.
- Machine i has a capacity of b_i units of work (this is new!)
- Set of jobs: $\mathcal{N} = \{1, 2, \dots, n\}$ that must be performed. (think of these as the customers in the facility problem)
- Job j requires a_{ij} units of work to be completed if it is completed on machine i .
- Job j will cost c_{ij} if it is completed on machine i .
- Each job must be assigned to exactly one machine.

GAP model

$$\underset{x,z}{\text{minimize}} \quad \sum_{i \in \mathcal{M}} h_i z_i + \sum_{i \in \mathcal{M}} \sum_{j \in \mathcal{N}} c_{ij} x_{ij} \quad (\text{fixed cost} + \text{assignment cost})$$

$$\text{subject to:} \quad \sum_{i \in \mathcal{M}} x_{ij} = 1 \quad \forall j \in \mathcal{N} \quad (\text{one machine per job})$$

$$\sum_{j \in \mathcal{N}} a_{ij} x_{ij} \leq b_i \quad \forall i \in \mathcal{M} \quad (\text{work budget})$$

$$x_{ij} \leq z_i \quad \forall i \in \mathcal{M}, j \in \mathcal{N} \quad (\text{if } x_{ij} > 0 \text{ then } z_i = 1)$$

$$x_{ij}, z_i \in \{0, 1\} \quad \forall i \in \mathcal{M}, j \in \mathcal{N} \quad (\text{all binary!})$$

- $z_i = 1$ if machine i is used, and
- $x_{ij} = 1$ if job j is performed by machine i .
- **Note:** many choices possible for M_i and aggregations.

New constraints

Let's make GAP more interesting...

1. If you use k or more machines, you must pay a penalty of λ .
2. If you operate either machine 1 or machine 2, you may not operate both machines 3 and 4 at the same time.
3. If you operate both machines 1 and 2, then machine 3 must be operated at 40% of its capacity.
4. Each job $j \in \mathcal{N}$ has a duration d_j . Minimize the time we have to wait before all jobs are completed.
(this is called the *makespan*).

GAP 1

If you use k or more machines, you must pay a penalty of λ .

- Using k or more machines is equivalent to saying that

$$z_1 + z_2 + \cdots + z_m \geq k$$

- Let $\delta_1 = 1$ if we incur the penalty. We now have the if-then constraint: if $\sum_{i \in \mathcal{M}} z_i \geq k$ then $\delta_1 = 1$.
- Use the 6th rule on Slide 20-5 and obtain:
$$\sum_{i \in \mathcal{M}} z_i \leq m\delta_1 + (k - 1)(1 - \delta_1)$$
- add $\lambda\delta_1$ to the cost function.

GAP 2

If you operate either machine 1 or machine 2, you may not operate both machines 3 and 4 at the same time.

- Operating machine 1 or machine 2: $z_1 + z_2 \geq 1$.
- Not operating machines 3 and 4: $z_3 + z_4 \leq 1$
- We must model $z_1 + z_2 \geq 1 \implies z_3 + z_4 \leq 1$
 - ▶ Same trick as before: model this in two steps:
 $z_1 + z_2 \geq 1 \implies \delta_2 = 1$ and $\delta_2 = 1 \implies z_3 + z_4 \leq 1$
 - ▶ First follows from 6th rule on Slide 20-5
 - ▶ Second follows from 3rd rule on Slide 20-5
- Result: $z_1 + z_2 \leq 2\delta_2$ and $z_3 + z_4 + \delta_2 \leq 2$.

GAP 2 (cont'd)

If you operate either machine 1 or machine 2, you may not operate both machines 3 and 4 at the same time.

We didn't do anything to ensure that when $z_i = 1$, the machines are actually operating! (we didn't explicitly disallow paying the fixed cost without using the machine).

- To force the converse as well, include the constraint:
if $z_i = 1$ then $\sum_{j \in \mathcal{N}} x_{ij} \geq 1$
- Use the 4th rule on Slide 20-5.
- Result: $\sum_{j \in \mathcal{N}} x_{ij} \geq z_i$ (for $i = 1, 2, 3, 4$)

GAP 3

If you operate both machines 1 and 2, then machine 3 must be operated at 40% of its capacity.

- Operate both machines 1 and 2: $z_1 + z_2 \geq 2$
- Capacity of machine 3 drops: b_3 becomes $0.4b_3$.
- Two parts to the implementation:
 - ▶ $z_1 + z_2 \geq 2 \implies \delta_3 = 1$. (6th rule on Slide 20-5)
 - ▶ $\delta_3 = 1 \implies \sum_{j \in \mathcal{N}} a_{3j}x_{3j} \leq 0.4b_3$. (3rd rule on Slide 20-5)
- Equivalently, just replace b_3 by: $b_3(1 - \delta_3) + 0.4b_3\delta_3$.

GAP 4

Each job $j \in \mathcal{N}$ has a duration d_j . Minimize the time we have to wait before all jobs are completed. (the makespan)

- Time needed for Machine i to complete its jobs: $\sum_{j \in \mathcal{N}} x_{ij} d_j$
- Minimax problem (no integer variables needed!)
- Let t be the makespan; $t = \max_{i \in \mathcal{M}} \left(\sum_{j \in \mathcal{N}} x_{ij} d_j \right)$
- Model: minimize t subject to:

$$t \geq \sum_{j \in \mathcal{N}} x_{ij} d_j \quad \text{for all } i \in \mathcal{M}$$

Logic constraints

- A **proposition** is a statement that evaluates to true or false. One example we've seen: a linear constraint $a^T x \leq b$.
- We'll use binary variables δ_i to represent propositions P_i :

$$\delta_i = \begin{cases} 1 & \text{if proposition } P_i \text{ is true} \\ 0 & \text{if proposition } P_i \text{ is false} \end{cases}$$

The term for this is that δ_i is an **indicator variable**.

How can we turn logical statements about the P_i 's into algebraic statements involving the δ_i 's?

Some standard notation:

\vee means "or"

\wedge means "and"

\neg means "not"

\implies means "implies"

\iff means "if and only if"

\oplus means "exclusive or"

Boolean algebra

Basic definitions:

P	Q	$P \wedge Q$	$P \vee Q$	$P \oplus Q$	$P \iff Q$	$P \implies Q$
1	1	1	1	0	1	1
1	0	0	1	1	0	0
0	1	0	1	1	0	1
0	0	0	0	0	1	1

Useful relationships:

- $\neg(P_1 \wedge \dots \wedge P_k) = \neg P_1 \vee \dots \vee \neg P_k$
- $\neg(P_1 \vee \dots \vee P_k) = \neg P_1 \wedge \dots \wedge \neg P_k$
- $P \wedge (Q \vee R) = (P \wedge Q) \vee (P \wedge R)$
- $P \vee (Q \wedge R) = (P \vee Q) \wedge (P \vee R)$
- $P \oplus Q = (P \wedge \neg Q) \vee (\neg P \wedge Q)$

Logic to algebra

Statement	Constraint
$\neg P_1$	$\delta_1 = 0$
$P_1 \vee P_2$	$\delta_1 + \delta_2 \geq 1$
$P_1 \oplus P_2$	$\delta_1 + \delta_2 = 1$
$P_1 \wedge P_2$	$\delta_1 = 1, \delta_2 = 1$
$\neg(P_1 \vee P_2)$	$\delta_1 = 0, \delta_2 = 0$
$P_1 \implies P_2$	$\delta_1 \leq \delta_2$ (equivalent to: $(\neg P_1) \vee P_2$)
$P_1 \implies (\neg P_2)$	$\delta_1 + \delta_2 \leq 1$ (equivalent to: $\neg(P_1 \wedge P_2)$)
$P_1 \iff P_2$	$\delta_1 = \delta_2$
$P_1 \implies (P_2 \wedge P_3)$	$\delta_1 \leq \delta_2, \delta_1 \leq \delta_3$
$P_1 \implies (P_2 \vee P_3)$	$\delta_1 \leq \delta_2 + \delta_3$
$(P_1 \wedge P_2) \implies P_3$	$\delta_1 + \delta_2 \leq 1 + \delta_3$
$(P_1 \vee P_2) \implies P_3$	$\delta_1 \leq \delta_3, \delta_2 \leq \delta_3$
$P_1 \wedge (P_2 \vee P_3)$	$\delta_1 = 1, \delta_2 + \delta_3 \geq 1$
$P_1 \vee (P_2 \wedge P_3)$	$\delta_1 + \delta_2 \geq 1, \delta_1 + \delta_3 \geq 1$

More logic to algebra

Statement	Constraint
$P_1 \vee P_2 \vee \dots \vee P_k$	$\sum_{i=1}^k \delta_i \geq 1$
$(P_1 \wedge \dots \wedge P_k) \implies (P_{k+1} \vee \dots \vee P_n)$	$\sum_{i=1}^k (1 - \delta_i) + \sum_{i=k+1}^n \delta_i \geq 1$
at least k out of n are true	$\sum_{i=1}^n \delta_i \geq k$
exactly k out of n are true	$\sum_{i=1}^n \delta_i = k$
at most k out of n are true	$\sum_{i=1}^n \delta_i \leq k$
$P_n \iff (P_1 \vee \dots \vee P_k)$	$\sum_{i=1}^k \delta_i \geq \delta_n, \delta_n \geq \delta_j, j = 1, \dots, k$
$P_n \iff (P_1 \wedge \dots \wedge P_k)$	$\delta_n + k \geq 1 + \sum_{i=1}^k \delta_i, \delta_j \geq \delta_n, j = 1, \dots, k$

Modeling a restricted set of values

- We may want variable x to only take on values in the set $\{a_1, \dots, a_m\}$.
- We introduce binary variables y_1, \dots, y_m and the constraints

$$x = \sum_{j=1}^m a_j y_j, \quad \sum_{j=1}^m y_j = 1, \quad y_j \in \{0, 1\}$$

- y_i serves to select which a_i will be selected.
- The set of variables $\{y_1, y_2, \dots, y_m\}$ is called a **special ordered set of type 1**, written as: SOS1, SOS-1, or SOS-I.

Example: building a warehouse

- Suppose we are modeling a facility location problem in which we must decide on the size of a warehouse to build.
- The choices of sizes and associated cost are shown below:

Size	Cost
10	100
20	180
40	320
60	450
80	600

Warehouse sizes and costs

Example: building a warehouse

- Using binary decision variables x_1, x_2, \dots, x_5 , we can model the cost of building the warehouse as

$$\text{cost} = 100x_1 + 180x_2 + 320x_3 + 450x_4 + 600x_5.$$

- The warehouse will have size

$$\text{size} = 10x_1 + 20x_2 + 40x_3 + 60x_4 + 80x_5,$$

- and we have the SOS constraint

$$x_1 + x_2 + x_3 + x_4 + x_5 = 1.$$

SOS in JuMP

- Instead of writing:

```
@variable(m, x[1:n], Bin)
@constraint(m, sum(x) == 1)
```

- We can write:

```
@variable(m, x[1:n], Bin)
@constraint(m, x in SOS1())
```

- Can be used to give a preferential ordering to the variables.

```
@variable(m, x[1:n], Bin)
@constraint(m, x in SOS1([1,3,2,4]))
```

Will order the variables as $x[1], x[3], x[2], x[4]$

- Does **not** affect feasibility, but some solvers may benefit.

What about integers?

- What if x is an integer, i.e. $x \in \{1, 2, \dots, 10\}$
- First option: use 10 separate variables:

$$x = \sum_{k=1}^{10} k y_k, \quad \sum_{k=1}^{10} y_k = 1, \quad y_k \in \{0, 1\}$$

- Another option: use 4 binary variables (less symmetry):

$$x = y_1 + 2y_2 + 4y_3 + 8y_4, \quad 1 \leq x \leq 10, \quad y_k \in \{0, 1\}$$

Performance is solver-dependent. If the solver allows integer constraints directly, that's often the right choice.

Example: Sudoku

					1			
2	7			9		5		
	8				5			3
		8		3			2	
	5		1		2		9	
	1			5		7		
5			6				3	
		9		1			6	2
			2					

- fill grid with numbers $\{1, 2, \dots, 9\}$
- each row and each column contains distinct numbers
- each 3×3 cluster contains distinct numbers

Example: Sudoku

- Decision variables: $X \in \{0, 1\}^{9 \times 9 \times 9}$ (729 binary variables)

$$X_{ijk} = \begin{cases} 1 & \text{if } (i, j) \text{ entry is a } k \\ 0 & \text{otherwise} \end{cases}$$

Can fill in known entries right away.

- Basic constraints: (324 in total)
 - ▶ $\sum_{k=1}^9 X_{ijk} = 1 \quad \forall i, j$ (SOS constraint)
 - ▶ $\sum_{i=1}^9 X_{ijk} = 1 \quad \forall j, k$ (column j contains exactly one k)
 - ▶ $\sum_{j=1}^9 X_{ijk} = 1 \quad \forall i, k$ (row i contains exactly one k)
 - ▶ $\sum_{(i,j) \in C} X_{ijk} = 1 \quad \forall C, k$ (cluster C contains exactly one k)
- Much trickier to model using other integer representations!
- Julia code: [Sudoku.ipynb](#)