

11. Quadratic forms and ellipsoids

- Quadratic forms
- Orthogonal decomposition
- Positive definite matrices
- Ellipsoids

Quadratic forms

- **Linear functions:** sum of terms of the form $c_i x_i$ where the c_i are parameters and x_i are variables. General form:

$$c_1 x_1 + \cdots + c_n x_n = c^T x$$

- **Quadratic functions:** sum of terms of the form $q_{ij} x_i x_j$ where q_{ij} are parameters and x_i are variables. General form:

$$q_{11} x_1^2 + q_{12} x_1 x_2 + \cdots + q_{nn} x_n^2 \quad (n^2 \text{ terms})$$

$$= \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}^T \begin{bmatrix} q_{11} & \cdots & q_{1n} \\ \vdots & \ddots & \vdots \\ q_{n1} & \cdots & q_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = x^T Q x$$

Quadratic forms

Example: $4x^2 + 6xy - 2yz + y^2 - z^2$

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix}^T \begin{bmatrix} 4 & 6 & 0 \\ 0 & 1 & 0 \\ 0 & -2 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

In general:

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix}^T \begin{bmatrix} 4 & p_2 & q_2 \\ p_1 & 1 & r_2 \\ q_1 & r_1 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} \quad \left\{ \begin{array}{l} p_1 + p_2 = 6 \\ q_1 + q_2 = 0 \\ r_1 + r_2 = -2 \end{array} \right.$$

Symmetric:

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix}^T \begin{bmatrix} 4 & 3 & 0 \\ 3 & 1 & -1 \\ 0 & -1 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

Quadratic forms

Any quadratic function $f(x_1, \dots, x_n)$ can be written in the form $x^T Q x$ where Q is a symmetric matrix ($Q = Q^T$).

Proof: Suppose $f(x_1, \dots, x_n) = x^T R x$ where R is *not* symmetric. Since it is a scalar, we can take the transpose:

$$x^T R x = (x^T R x)^T = x^T R^T x$$

Therefore:

$$x^T R x = \frac{1}{2} (x^T R x + x^T R^T x) = x^T \frac{1}{2} (R + R^T) x$$

So we're done, because $\frac{1}{2}(R + R^T)$ is symmetric!

Orthogonal decomposition

Theorem. Every real symmetric matrix $Q = Q^T \in \mathbb{R}^{n \times n}$ can be decomposed into a product:

$$Q = U\Lambda U^T$$

where $\Lambda = \text{diag}(\lambda_1, \dots, \lambda_n)$ is a real diagonal matrix, and $U \in \mathbb{R}^{n \times n}$ is an orthogonal matrix. i.e. it satisfies $U^T U = I$.

This is a useful decomposition because orthogonal matrices have very nice properties...

Orthogonal matrices

A matrix U is orthogonal if $U^T U = I$.

- If the columns are $U = [u_1 \ u_2 \ \cdots \ u_m]$, then we have:

$$U^T U = \begin{bmatrix} u_1^T u_1 & \cdots & u_1^T u_m \\ \vdots & \ddots & \vdots \\ u_m^T u_1 & \cdots & u_m^T u_m \end{bmatrix} = \begin{bmatrix} 1 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & 1 \end{bmatrix}$$

Columns of U are mutually orthogonal: $u_i^T u_j = 0$ if $i \neq j$.

- If U is square, $U^{-1} = U^T$, and U^T is also orthogonal.

Orthogonal matrices

- columns can be rearranged and the factorization stays valid.

$$\begin{aligned} & [u_1 \quad u_2 \quad u_3] \begin{bmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_2 & 0 \\ 0 & 0 & \lambda_3 \end{bmatrix} \begin{bmatrix} u_1^T \\ u_2^T \\ u_3^T \end{bmatrix} \\ &= \lambda_1 u_1 u_1^T + \lambda_2 u_2 u_2^T + \lambda_3 u_3 u_3^T \\ &= [u_1 \quad u_3 \quad u_2] \begin{bmatrix} \lambda_1 & 0 & 0 \\ 0 & \lambda_3 & 0 \\ 0 & 0 & \lambda_2 \end{bmatrix} \begin{bmatrix} u_1^T \\ u_3^T \\ u_2^T \end{bmatrix} \end{aligned}$$

Orthogonal matrices

- Orthogonal matrices preserve angle and (2-norm) distance:

$$(Ux)^T(Uy) = x^T(U^T U)y = x^T y$$

In particular, we have $\|Uz\| = \|z\|$ for any z .

- If $Q = U\Lambda U^T$, then multiply by u_i :

$$Qu_i = \begin{bmatrix} u_1^T \\ \vdots \\ u_n^T \end{bmatrix}^T \begin{bmatrix} \lambda_1 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & \lambda_n \end{bmatrix} \begin{bmatrix} u_1^T \\ \vdots \\ u_n^T \end{bmatrix} u_i = \lambda_i u_i$$

So multiplication by Q simply scales each u_i by λ_i . In other words: (λ_i, u_i) are the eigenvalue-eigenvector pairs of Q .

Orthogonal matrix example

Rotation matrices are orthogonal:

$$R_\theta = \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix}$$

We can verify this:

$$\begin{aligned} R_\theta^T R_\theta &= \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix} \\ &= \begin{bmatrix} \cos^2 \theta + \sin^2 \theta & \cos \theta \sin \theta - \sin \theta \cos \theta \\ \sin \theta \cos \theta - \cos \theta \sin \theta & \sin^2 \theta + \cos^2 \theta \end{bmatrix} \\ &= \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \end{aligned}$$

Note: $R_\theta^T = R_{-\theta}$. This holds for 3D rotation matrices also...

Eigenvalues and eigenvectors

If $A \in \mathbb{R}^{n \times n}$ and there is a vector v and scalar λ such that

$$Av = \lambda v$$

Then v is an **eigenvector** of A and λ is the corresponding **eigenvalue**. Some facts:

- Any square matrix has n eigenvalues.
- Each eigenvalue has at least one corresponding eigenvector.
- In general, eigenvalues & eigenvectors can be complex.
- In general, eigenvectors aren't orthogonal, and may not even be linearly independent. i.e. $V = [v_1 \ \cdots \ v_n]$ may not be invertible. If it is, we say that A is **diagonalizable** and then $A = V\Lambda V^{-1}$. Otherwise, Jordan Canonical Form.
- Symmetric matrices are **much** simpler!

Recap: symmetric matrices

- Every symmetric $Q = Q^T \in \mathbb{R}^{n \times n}$ has n real eigenvalues λ_i .
- There exist n mutually orthogonal eigenvectors u_1, \dots, u_n :

$$Qu_i = \lambda_i u_i \quad \text{for all } i = 1, \dots, n$$

$$u_i^T u_j = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases}$$

- If we define $U = [u_1 \ \cdots \ u_n]$ then $U^T U = I$ and

$$Q = U \begin{bmatrix} \lambda_1 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & \lambda_n \end{bmatrix} U^T$$

Eigenvalue example

Consider the quadratic: $7x^2 + 4xy + 6y^2 + 4yz + 5z^2$.

A simple question: are there values that make this negative?

equivalent to:
$$\begin{bmatrix} x \\ y \\ z \end{bmatrix}^T \begin{bmatrix} 7 & 2 & 0 \\ 2 & 6 & 2 \\ 0 & 2 & 5 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

Orthogonal decomposition:

$$\begin{bmatrix} 7 & 2 & 0 \\ 2 & 6 & 2 \\ 0 & 2 & 5 \end{bmatrix} = \begin{bmatrix} -\frac{1}{3} & \frac{2}{3} & \frac{2}{3} \\ \frac{2}{3} & -\frac{1}{3} & \frac{2}{3} \\ -\frac{2}{3} & -\frac{2}{3} & \frac{1}{3} \end{bmatrix} \begin{bmatrix} 3 & 0 & 0 \\ 0 & 6 & 0 \\ 0 & 0 & 9 \end{bmatrix} \begin{bmatrix} -\frac{1}{3} & \frac{2}{3} & \frac{2}{3} \\ \frac{2}{3} & -\frac{1}{3} & \frac{2}{3} \\ -\frac{2}{3} & -\frac{2}{3} & \frac{1}{3} \end{bmatrix}^T$$

Eigenvalues are $\{3, 6, 9\}$.

Eigenvalue example

Eigenvalue decomposition:

$$\begin{bmatrix} 7 & 2 & 0 \\ 2 & 6 & 2 \\ 0 & 2 & 5 \end{bmatrix} = \begin{bmatrix} -\frac{1}{3} & \frac{2}{3} & \frac{2}{3} \\ \frac{2}{3} & -\frac{1}{3} & \frac{2}{3} \\ -\frac{2}{3} & -\frac{2}{3} & \frac{1}{3} \end{bmatrix} \begin{bmatrix} 3 & 0 & 0 \\ 0 & 6 & 0 \\ 0 & 0 & 9 \end{bmatrix} \begin{bmatrix} -\frac{1}{3} & \frac{2}{3} & \frac{2}{3} \\ \frac{2}{3} & -\frac{1}{3} & \frac{2}{3} \\ -\frac{2}{3} & -\frac{2}{3} & \frac{1}{3} \end{bmatrix}^T$$

Define new coordinates:

$$\begin{bmatrix} p \\ q \\ r \end{bmatrix} = \begin{bmatrix} -\frac{1}{3} & \frac{2}{3} & \frac{2}{3} \\ \frac{2}{3} & -\frac{1}{3} & \frac{2}{3} \\ -\frac{2}{3} & -\frac{2}{3} & \frac{1}{3} \end{bmatrix}^T \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

Then we can write:

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix}^T \begin{bmatrix} 7 & 2 & 0 \\ 2 & 6 & 2 \\ 0 & 2 & 5 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} p \\ q \\ r \end{bmatrix}^T \begin{bmatrix} 3 & 0 & 0 \\ 0 & 6 & 0 \\ 0 & 0 & 9 \end{bmatrix} \begin{bmatrix} p \\ q \\ r \end{bmatrix}$$

Eigenvalue example

After some manipulations, we discovered that

$$7x^2 + 4xy + 6y^2 + 4yz + 5z^2 = 3p^2 + 6q^2 + 9r^2$$

where:

$$p = -\frac{1}{3}x + \frac{2}{3}y - \frac{2}{3}z$$

$$q = \frac{2}{3}x - \frac{1}{3}y - \frac{2}{3}z$$

$$r = \frac{2}{3}x + \frac{2}{3}y + \frac{1}{3}z$$

Conclusion: the quadratic can never be negative.

Recap

Question: Is $x^T Q x$ ever negative?

Answer: Look at the orthogonal decomposition of Q :

- $Q = U \Lambda U^T$
- Define new coordinates $z = U^T x$.
- $x^T Q x = \lambda_1 z_1^2 + \cdots + \lambda_n z_n^2$

If all $\lambda_i \geq 0$, then $x^T Q x \geq 0$ for any x .

If some $\lambda_k < 0$, set $z_k = 1$ and all other $z_i = 0$. Then find corresponding x using $x = Uz$, and $x^T Q x < 0$.

Positive definite matrices

For a matrix $Q = Q^T$, the following are equivalent:

1. $x^T Q x \geq 0$ for all $x \in \mathbb{R}^n$
2. all eigenvalues of Q satisfy $\lambda_i \geq 0$

A matrix with this property is called **positive semidefinite** (PSD). The notation is $Q \succeq 0$.

Note: When we talk about PSD matrices, we *always* assume we're talking about a symmetric matrix.

Positive definite matrices

Name	Definition	Notation
Positive semidefinite	all $\lambda_i \geq 0$	$Q \succeq 0$
Positive definite	all $\lambda_i > 0$	$Q \succ 0$
Negative semidefinite	all $\lambda_i \leq 0$	$Q \preceq 0$
Negative definite	all $\lambda_i < 0$	$Q \prec 0$
Indefinite	everything else	(none)

Some properties:

- If $P \succeq 0$ then $-P \preceq 0$
- If $P \succeq 0$ and $\alpha > 0$ then $\alpha P \succeq 0$
- If $P \succeq 0$ and $Q \succeq 0$ then $P + Q \succeq 0$
- Every $R = R^T$ can be written as $R = P - Q$ for some appropriate choice of matrices $P \succeq 0$ and $Q \succeq 0$.

Ellipsoids

- For linear constraints, the set of x satisfying $c^T x = b$ is a **hyperplane** and the set $c^T x \leq b$ is a **halfspace**.
- For quadratic constraints:

If $Q \succ 0$, the set $x^T Q x \leq b$ is an **ellipsoid**.

Ellipsoids

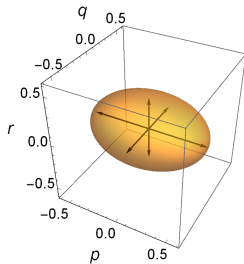
- By orthogonal decomposition, we can write $x^T Q x = z^T \Lambda z$ where we defined the new coordinates $z = U^T x$.
- The set of x satisfying $x^T Q x \leq 1$ corresponds to the set of z satisfying $\lambda_1 z_1^2 + \dots + \lambda_n z_n^2 \leq 1$.
- If $Q \succ 0$, then $\lambda_i > 0$. In the z coordinates, this is a stretched sphere (ellipsoid). In the z_i direction, it is stretched by $\frac{1}{\sqrt{\lambda_i}}$.
- Since $x = Uz$, and this transformation preserves angles and distances (think of it as a rotation), then in the x_i coordinates, it is a rotated ellipsoid.
- The principal axes (the z_i directions) map to the u_i directions after the rotation.

Ellipsoids

Plot of the region

$$3p^2 + 6q^2 + 9r^2 \leq 1$$

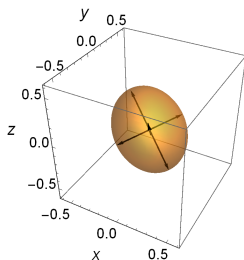
Ellipse axes are in the directions e_1, e_2, e_3



Plot of the region

$$7x^2 + 4xy + 6y^2 + 4yz + 5z^2 \leq 1$$

Ellipse axes are in the directions u_1, u_2, u_3



Norm representation

If $Q \succeq 0$ we can define the **matrix square root**:

1. Let $Q = U\Lambda U^T$ be an orthogonal decomposition
2. Let $\Lambda^{1/2} = \text{diag}(\sqrt{\lambda_1}, \dots, \sqrt{\lambda_n})$
3. Define $Q^{1/2} = U\Lambda^{1/2}U^T$.

We have the property that $Q^{1/2}$ is symmetric and $Q^{1/2}Q^{1/2} = Q$. Also:

$$x^T Q x = (Q^{1/2}x)^T (Q^{1/2}x) = \|Q^{1/2}x\|^2$$

$$\text{Therefore: } x^T Q x \leq b \iff \|Q^{1/2}x\|^2 \leq b$$